Animation Practice

1. Open up a new document in Adobe Photoshop
2. Make sure your layers palette is visible
3. Create a new layer for each number between 1 and 5 (you’ll have 5 layers with 1 number on each layer)
4. Move the layers over so that none of them are overlapping.
5. Next, go to WINDOW, then ANIMATION
6. When your animation window pops up, it should say ANIMATION (FRAMES)

If it does not, click on the tiny triangle in the upper right hand corner, then go to “convert to frame animation)

1. Click on the “duplicates selected frames” icon to add more frames
2. You could decide which layer is visible in each frame by clicking on the eyeball next to the layer that you want visible.
3. Do this for all 5 numbers. Each number should pop up sequentially as we go through the frames. (1st frame = 1, 2nd frame =2, and so on)
4. After all the numbers are added to each frame, add a TWEEN between frames 1 and 3. Between frames 1 and 2, we will tween the parameter of “POSITION”
5. Between frames 2 and 3, we will tween the parameter of “OPACITY”
6. Between frames 3 and 4, we will tween the parameter of “POSITION AND OPACITY”
7. For frame 6, add a new layer and apply an effect to it such at outer glow or drop shadow. In between frames 5 and 6, add a tween with a check mark next to all the options under parameters (this way, the effect will be tweened too)
8. Experiment with adding more layers, more frames, and more tweens!

**To SAVE our animations:**

1. Go to SAVE FOR WEB AND DEVICES
2. Save as a GIF
3. Save to the correct folder.
4. To preview your animation, click on the PREVIEW button near the lower left corner of the screen.